ABSTRACT-

A method and apparatus for providing two or more wagering events or gaming opportunities at two or more different locations to two or more different players at the same time or concurrently though multi-tasking or other shared processing arrangement of a shared control module or processor. In one embodiment a control module is configured with a processor, memory, and one or more interfaces configured to communicate with two or more game terminals. The two or more game terminals may be located remote from the control module or in close proximity. The game terminals may be configured with a display and player interfaces to receive input from a player. In one embodiment one or more video adapters are located with the control module or the game terminal. As an advantage over the prior art, controlling and enabling two or more game terminals with a shared control module or a shared processor reduces costs and the required space on a per game or per terminal basis.

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